

Kwok Tak Seng Catholic Secondary School
Report on the Use of the Life-wide Learning Grant
2021/22 School Year

Balance b/f	\$896,525.30
Grant received	\$1,174,267.00
Total income	\$2,070,792.30
Expenditure:	\$1,449,505.53
Balance as at 31st Aug 2022	\$621,286.77

No.	Brief Description and Objective of the Activity	Domain* (Please refer to the remark for examples of domain)	Date	Target Students		Evaluation Results	Actual Expenses (\$)	Nature of Expenses^	Essential Learning Experiences (Please put a ✓ in the appropriate box(es); more than one option can be selected)				
				Level	Number of Participants				I	M	P	S	C
Category 1	To organise / participate in life-wide learning activities												
1.1	Local Activities: To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness, or to organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in students positive values and attitudes												
Language (Chinese)	Chinese Debate Training	Language (Chinese)	9/21 - 8/22	S1-S5	12	Objective achieved	\$69,350.00		✓				
Language (English)	English Speech and Debate Training	Language (English)	9/21 - 8/22	S1-S5	51	Objective achieved	\$9,400.00		✓				
Mathematics	Mathematics Team Training	Mathematics	9/21 - 8/22	S1-S5	9	Objective achieved	\$217.60						

* Applicable domain includes: Chinese Language / English Language / Mathematics / Science / Geography / History / Arts (Music) / Arts (Visual Arts) / Arts (Others) / Physical Education / General Studies / Citizenship and Social Development / Cross-Disciplinary (STEM) / Cross-Disciplinary (Others) / Constitution and the Basic Law / National Security / Moral, Civic and National Education / Values Education / Gifted Education / Leadership Training etc, if the activity does not belong to any of the above domain, please fill in the domain as appropriate.

Science	Science Team Training	Science	9/21 - 8/22	S1-S5	19	Objective achieved	\$38,950.00		✓				
Technology	IT Team Training Inno-master Team Training Visit Inno-carnival Field Learning Product Design Competition	Technology	9/21 - 8/22	S1-S5	96	Objective achieved	\$153,967.63		✓				
PSHE	Community Cultural Heritages Project Field Trips	PSHE	9/21 - 5/22	---	---	Cancelled due to pandemic	\$0.00		✓	✓			
RE	Visiting Church	RE	5/22	S1	117	Objective achieved	\$0.00		✓	✓			
Moral and Civic Ed	Seminars	Moral and Civic Ed	9/21 - 5/22	---	---	Cancelled due to pandemic	\$0.00			✓			
Physical activity	PE School Team Training Travel allowance for students Entry fee for competitions Training Camp Training Coach Fee Transportation Hire of venue	Physical activity	9/21 - 8/22	S1-S6	140	Objective achieved	\$62,264.00				✓		
Aesthetic activity	English Drama Appreciation	Aesthetic activity	9/21 - 5/22	---	---	Cancelled due to pandemic	\$0.00				✓		
Aesthetic activity	Music Training	Aesthetic activity	9/21 - 8/22	S1-S6	350	Objective achieved	\$175,775.00				✓		
Aesthetic activity	Integrated Arts Workshops	Aesthetic activity	9/21 - 5/22	S4-S5	225	Objective achieved	\$234,486.80				✓		
Aesthetic activity	English Musical Production	Aesthetic activity	9/21 - 8/22	S1-S5	50	Objective achieved	\$472,300.00				✓		
Leadership training	SU Leadership Training Camp Individual subsidies for camp	Leadership training	9/21 - 8/22	S2, S4	235	Cancelled due to pandemic	\$0.00			✓		✓	✓
Service	Visiting and serving elderly Volunteer Travel Allowance	Service	9/21 - 8/22	---	---	Cancelled due to pandemic	\$0.00					✓	

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Multi-learning	School Outing	Multi-learning	11/21	---	---	Cancelled due to pandemic	\$0.00			✓			
Life planning	Life planning workshops	Life planning	9/21 - 5/22	S1-S6	678	Objective achieved	\$69,953.50						✓
						Expenses on Item 1.1	\$1,286,664.53						
1.2	<u>Non-Local</u> Activities: To organise or participate in non-local exchange activities or non-local competitions to broaden students' horizons												
NIL													
						Expenses on Item 1.2	\$0.00						
						Expenses for Category 1	\$1,286,664.53						

No.	Item	Domain* (Please refer to the remark for examples of domain)	Purpose	Actual Expenses (\$)
Category 2	To procure equipment, consumables or learning resources for promoting life-wide learning			
Technology	IT Team Vex System	Technology	To unleash the creativity of students in STEM	\$63,923.00
Physical activity	School Team Suit allowance	Physical activity	To subsidize students to buy team suits of school teams	\$1,318.00
Physical activity	Crash mat for Gymnastics	Physical activity	To train Gymnastic skills	\$28,800.00
Aesthetic activity	Various equipments and maintenance of Campus TV	Aesthetic activity	To unleash the creativity of students in multimedia productions	\$44,500.00
Aesthetic activity	Cajon for music training	Aesthetic activity	To teach Cajon in music education	\$24,300.00

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			Expenses for Category 2	\$162,841.00
			Expenses for Categories 1 & 2	\$1,449,505.53

^: Input using the following codes; more than one code can be used for each item.

Code for Expenses	
E1 Activity fees (registration fees, admission fees, course fees, camp fees, venue fees, learning materials, activity materials, etc.)	E6 Fees for students attending courses, activities or training organised by external organisations recognised by the school
E2 Transportation fees	E7 Purchase of equipment, instruments, tools, devices, consumables
E3 Fees for non-local exchange activities / competitions (students)	E8 Purchase of learning resources (e.g. educational softwares, resource packs)
E4 Fees for non-local exchange activities / competitions (escorting teachers)	E9 Others (please specify)
E5 Fees for hiring expert / professionals / coaches	

Category 3: Number of Student Beneficiaries

Total number of students in the school:	678
Number of student beneficiaries:	576
Percentage of students benefitting from the Grant (%):	85%

Contact Person for LWL (Name & Post): Wan Sau Fun (Assistant Vice Principal)